Publishing Castles and Crusades Compatible Supplements

Introduction
Thank you for your interest in publishing supplements for Castles and Crusades! We believe that more publishers creating content beyond the core system is good for everyone – us, third party publishers, and most importantly gamers!

This document will help you understand what steps you need to take to adhere to the Open Game License that all products based upon ours must conform to, along with steps that are required by us here at Troll Lord Games to protect our IP and our products.

In return, you will be able to place “compatible with Castles and Crusades” upon your product, and can use the logo referenced in this document on your product, as long as such use does not violate any requirements listed herein.

Requirements
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Link
You must link the *Castles & Crusade Players Handbook* from your website, or where ever you sell your compatible material. Display text with the link similar to the following: This work is compatible with” and either write out the title or place an image with link.

Other Copyright Notices
The following is a list of terms that are the copyrighted property of Troll Lord Games, and first mention of them in your work must include the © marking:

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OGL Notice
C&C is derived from the System Reference Document (SRD) for D&D. A product that supports C&C must include a copy of the Open Game License (OGL) version 1.0a. We have attached a copy at the end of this document. It is common practice to make this the last non-map page in the publication.
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OGL, Section 15 Modifications
Add TLG products referenced in the module into section 15 of the OGL. We have added the two most referenced books – The Players Handbook and Monsters and Treasure to the attached copy of the OGL at the end of this document. Here is a sample modified OGL Section 15 for a C&C-based module to offer an example (Find the printing and copyright date on the title page of the book(s) you use for developing your material):

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